













































































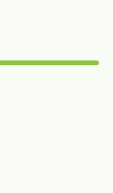





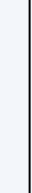























































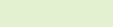













Selection guide egger impression material:

The table below helps you choose the right impression material for each specific ear impression. The selection guide combines the variations in impression material, impression method and desired final product with the client's age and/or degree of hearing loss. Based on your personal preference, you can make the final choice.

Material selection options:

- 1. Impression taking method**
 - automix with injection pistol or manual mix with impression syringe
- 2. Dosing material**
 - addition-vulcanizing impression material with a mixing ratio of 1:1
 - condensation-vulcanizing impression material with hardening pastes

- 3. Fluidity of material**
 - the lower the viscosity, the higher the fluidity
- 4. Final after-cure hardness of an impression**
 - The higher the shore value, the harder the impression, measured after curing for 1 hour.

material	item	color	consistency	fluidity low - high	final hardness in shore after 1 hour	impression taking with injection pistol			recommended use in case of							
						2-in-1 injection pistol	DMA50 injection pistol	S/II 50 injection pistol	manufacturing earmolds / choosing impression material = age combined with degree of hearing loss				manufacturing hearing protection	manufacturing swim pieces		
						0-2 years	2-12 years	12 - 70 years	> 80 years	all ages	12-70 years	all ages				
Addition-vulcanizing impression material (1:1) -> automix									degree of hearing loss (mild / moderate / severe)				specifically			
egger A/soft	20600		soft		35											
egger A/soft S 50	20617		soft		35											
egger A/ITE	20604		very soft		34											
egger A/ITE S50	20608		very soft		34											
egger A/II S 50	23707		regular		40											
egger A/rapidSWITCH S 50	20633		soft		25											
egger Aqua	36950 36951 36952 36957 36958 36959 36970 36971 36972 36973		soft		35											
Addition-vulcanizing impression material (1:1) -> manual mixing						impression taking with impression syringe										
egger A	23301		regular		36											
egger A/I	23100		very soft		26											
egger A/II	23700		soft		40											
egger flex S-Pro blue	36985		very soft		40											
egger flex S-Pro red	36986		very soft		40											
Condensation-vulcanizing impression material with hardener -> manual mixing																
egger C/II	20500		very soft		25	